

Sketching Graphs of Motion

1.) Sketch a distance vs time graph which shows:

a.) forward constant velocity



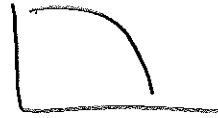
b.) forward acceleration



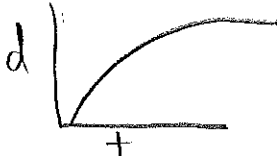
c.) backward constant velocity



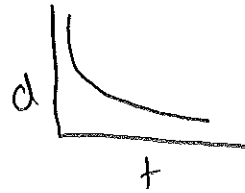
d.) backward acceleration



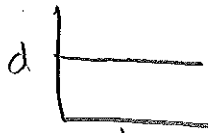
e.) forward deceleration



f.) backward deceleration

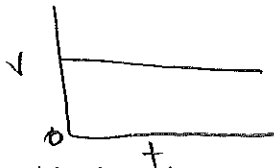


g.) object at rest

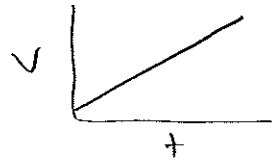


2.) Sketch a velocity vs time graph which shows

a.) forward constant velocity



b.) forward acceleration



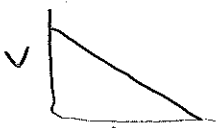
c.) backward constant velocity



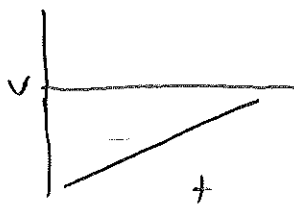
d.) backward acceleration



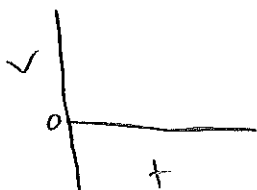
e.) forward deceleration



f.) backward deceleration



g.) object at rest



FORWARDS =
GENERAL SHAPE /

BACKWARDS =
GENERAL SHAPE \

VELOCITY = STRAIGHT

ACCELERATION = CURVED