Review - Graphical Analysis

Intro to Kinematics:

- 1.) magnitude, magnitude, direction
- 2.) straight line

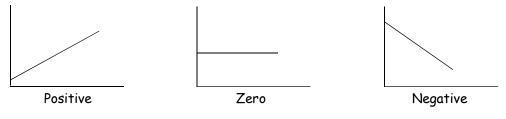
3.) Equal

4.) <u>Vectors</u>: displacement, force, $20.\frac{m}{s}$ [N], velocity, 50.m [down], $9.8\frac{m}{s^2}$ [down], acceleration, 10.km [SW]

<u>Scalars</u>: 1.0 kg, $10.\frac{km}{h}$, distance, 200. km, 5.0 h, 40. L, mass, speed

Graphing Motion:

1.) Slope is the pitch or angle (steepness) of the line of a graph.



2.) Speed. Slope is rise/run and speed is distance/time.

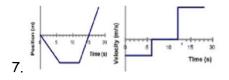
Slope is rise/run and speed is metres/seconds.

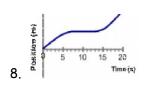
3a.) no, y-intercepts are different b.) B c.) A d.) A has a steeper slope.

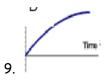
e.) A and B are at the same position.

4.) 2.5 s, 5.0 s, 20. m, 10. m,
$$4.0 \frac{m}{s}$$
, $2.0 \frac{m}{s}$
5a.) 0 s, 31 s, 55 s b.) 15 - 20 s c.) 20. -40. s d.) $4.0 \frac{m}{s}$, $5.0 \frac{m}{s}$ e.) $3.0 \frac{m}{s}$

6. The ball doesn't move at first. Then it moves backwards and then finally stops.







f.) 0